Anomaly Alert

S



Query — Window C

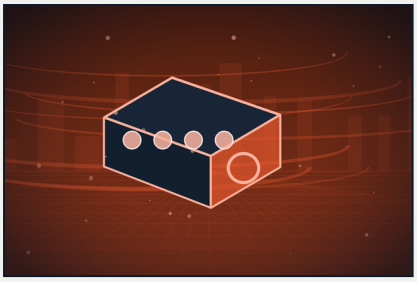
Instant. When it resolves, look at an opponent's hand.

PPL1-091 · C
PIPELINE · SET 1

C1 · 1 QP

Session Stitching

2 S



Query — Transformation C

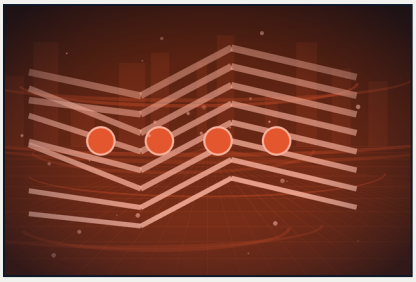
(No ability.)

PPL1-092 · C
PIPELINE · SET 1

C3 · 3 QP

Event Correlation

1 S S



Query — Window U

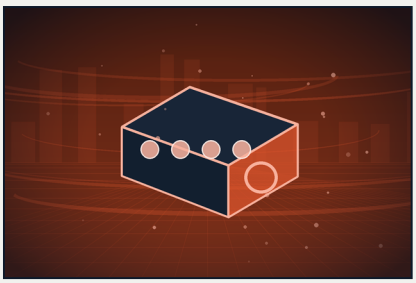
(No ability.)

PPL1-093 · U
PIPELINE · SET 1

C4 · 5 QP

Exactly-Once Delivery

2 S S



Query — Transformation R

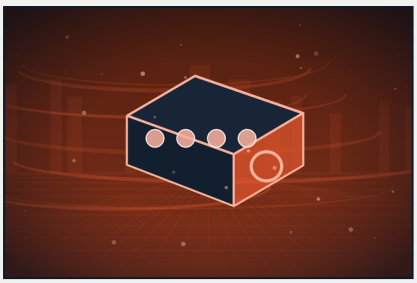
Can't Fail.

PPL1-094 · R
PIPELINE · SET 1

C3 · 4 QP

Late Arrival Handler

1 S



Query — Window U

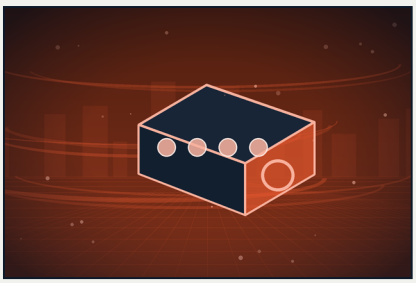
Instant. Run only if a Query of yours Failed this turn. When it resolves, return that Query to your hand and remove the Tech Debt it gave you.

PPL1-095 · U
PIPELINE · SET 1

C2 · 2 QP

Firehose Ingest

X S



Query — Transformation R

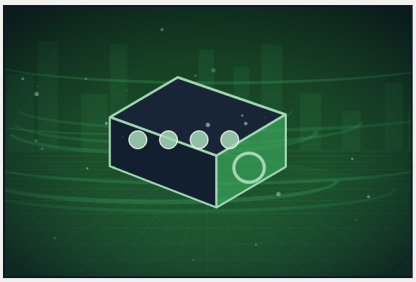
X is the extra Data you pay.

PPL1-096 · R
PIPELINE · SET 1

CX · X+1 QP

Parse JSON Blob

J



Query — Transformation C

(No ability.)

PPL1-097 · C
PIPELINE · SET 1

C1 · 1 QP

Log Grep

1 J



Query — Filter C

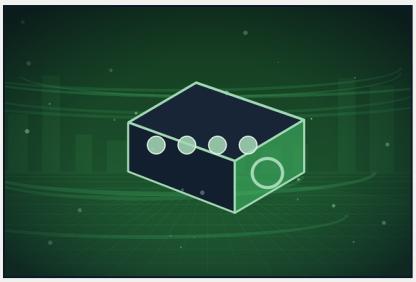
When it resolves, reveal the top card of an opponent's Backlog; you may put it on the bottom.

PPL1-098 · C
PIPELINE · SET 1

C2 · 2 QP

Error Rate Report

1 J



Query — Report U

+1 QP for each Bottleneck in opponents' Archives (max +3).

PPL1-099 · U
PIPELINE · SET 1

C2 · 2 QP