Relational Database



Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Relational Database



Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Relational Database



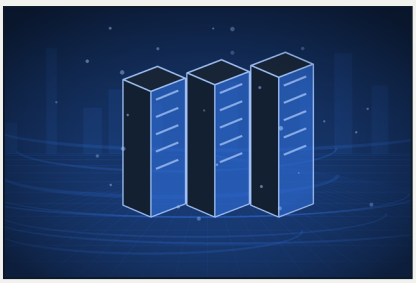
Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Relational Database



Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Relational Database



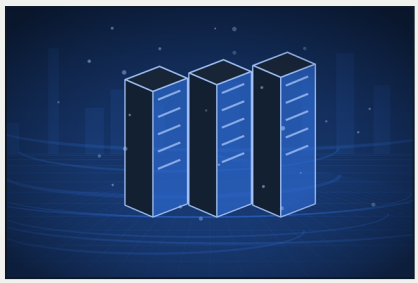
Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Relational Database



Basic Source C

Engage: add {B}.

PPL1-001 · C
PIPELINE · SET 1

→ {B}

Metadata Catalog



Basic Source C

Engage: add {G}.

PPL1-005 · C
PIPELINE · SET 1

→ {G}

Metadata Catalog



Basic Source C

Engage: add {G}.

PPL1-005 · C
PIPELINE · SET 1

→ {G}

Metadata Catalog



Basic Source C

Engage: add {G}.

PPL1-005 · C
PIPELINE · SET 1

→ {G}

Metadata Catalog



Basic Source C

Engage: add {G}.

PPL1-005 · C
PIPELINE · SET 1

→ {G}

Metadata Catalog



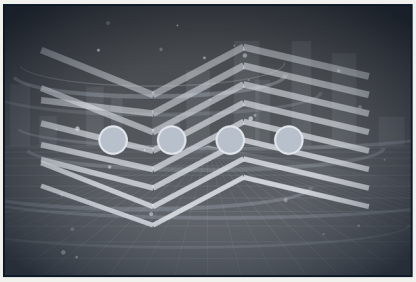
Basic Source C

Engage: add {G}.

PPL1-005 · C
PIPELINE · SET 1

→ {G}

Audit Log



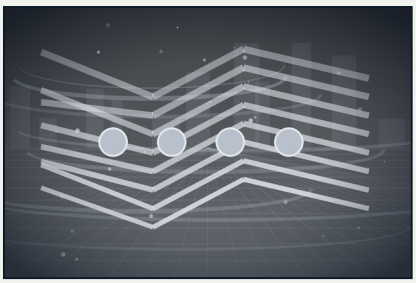
Source C

Engage: add {G}. Whenever an opponent plays a Bottleneck, look at the top card of your Backlog; you may Archive it.

PPL1-025 · C
PIPELINE · SET 1

→ {G}

Audit Log



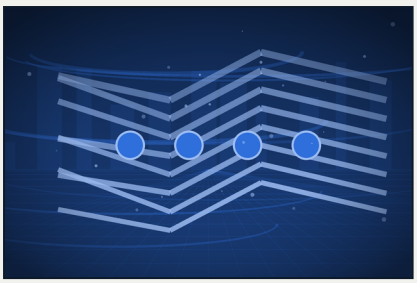
Source C

Engage: add {G}. Whenever an opponent plays a Bottleneck, look at the top card of your Backlog; you may Archive it.

PPL1-025 · C
PIPELINE · SET 1

→ {G}

Lineage Graph



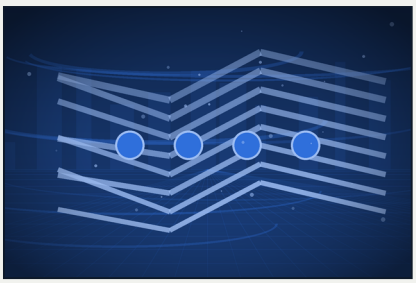
Dual Source C

Enters engaged. Engage: add {B} or {G}.

PPL1-026 · C
PIPELINE · SET 1

→ {B} or {G}

Lineage Graph



Dual Source C

Enters engaged. Engage: add {B} or {G}.

PPL1-026 · C
PIPELINE · SET 1

→ {B} or {G}

Data Warehouse



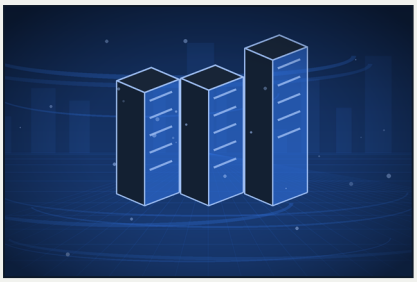
Source U

Enters engaged. Engage: add {B}{B}.

PPL1-007 · U
PIPELINE · SET 1

→ {B}{B}

Batch Cluster 2 B



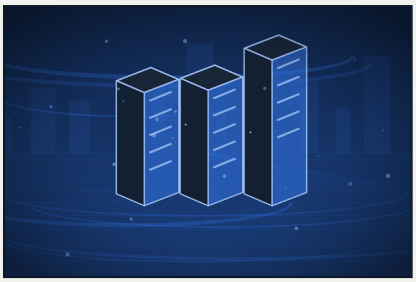
Engine C

(No ability.)

PPL1-043 · C
PIPELINE · SET 1

5 / 1

Batch Cluster 2 B



Engine C

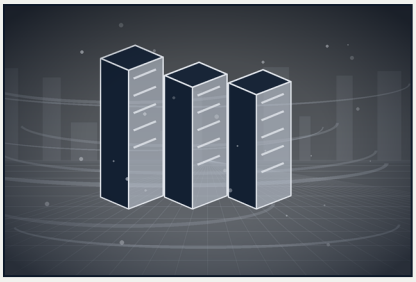
(No ability.)

PPL1-043 · C
PIPELINE · SET 1

5 / 1

Policy Engine

1 G



Engine U

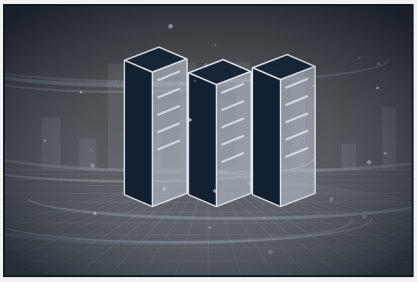
Your other Engines can't be targeted by Incidents that cost 2 or less.

PPL1-057 · U
PIPELINE · SET 1

2 / 1

Semantic Layer

2 G



Engine U

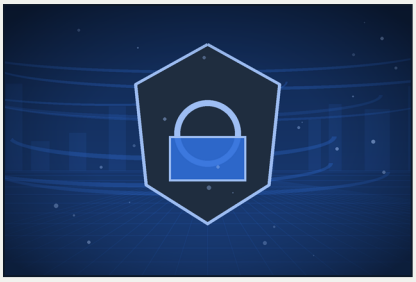
Queries run here can't be Failed by Schema Drift or Deprecated API.

PPL1-058 · U
PIPELINE · SET 1

3 / 2

Columnar Execution Engine

1 B B



Engine U

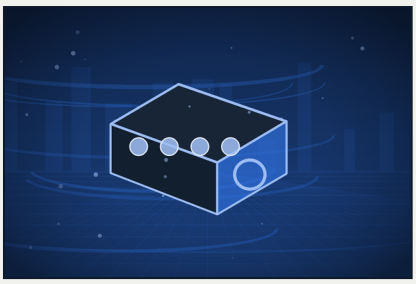
(No ability.)

PPL1-064 · U
PIPELINE · SET 1

4 / 2

Daily Sales Rollup

1 B



Query — Aggregation C

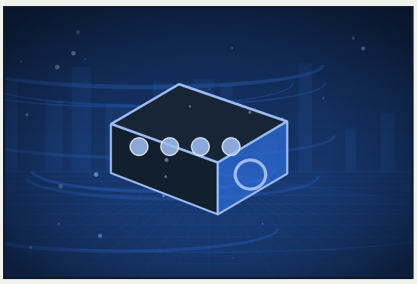
(No ability.)

PPL1-077 · C
PIPELINE · SET 1

C2 · 2 QP

Daily Sales Rollup

1 B



Query — Aggregation C

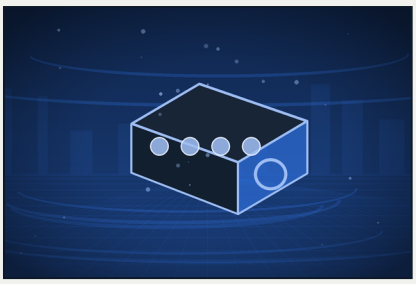
(No ability.)

PPL1-077 · C
PIPELINE · SET 1

C2 · 2 QP

Nightly ETL Load

2 B



Query — Transformation C

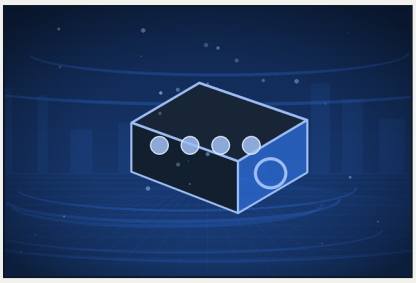
Long-Running 1.

PPL1-079 · C
PIPELINE · SET 1

C3 · 4 QP

Nightly ETL Load

2 B



Query — Transformation C

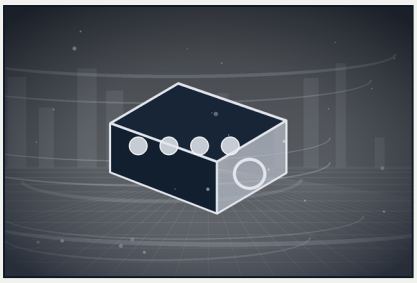
Long-Running 1.

PPL1-079 · C
PIPELINE · SET 1

C3 · 4 QP

Certified Metric

1 G



Query — Aggregation C

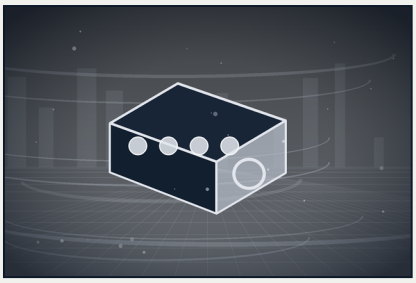
+2 QP if run on a Governance Engine.

PPL1-121 · C
PIPELINE · SET 1

C2 · 2 QP

Certified Metric

1 G



Query — Aggregation C

+2 QP if run on a Governance Engine.

PPL1-121 · C
PIPELINE · SET 1

C2 · 2 QP

GROUP BY Region

B



Query — Aggregation C

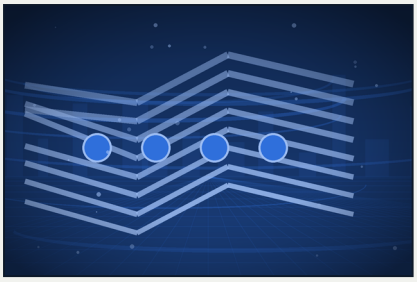
+1 QP if you control 2 or more Batch Sources.

PPL1-078 · C
PIPELINE · SET 1

C1 · 1 QP

Year-over-Year Report

2 B B



Query — Report U

(No ability.)

PPL1-082 · U
PIPELINE · SET 1

C4 · 5 QP

Slowly Changing Dimension Merge

1 B B



Query — Transformation C

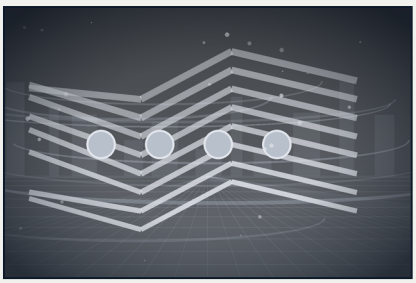
When it resolves, remove 1 Tech Debt from yourself.

PPL1-085 · C
PIPELINE · SET 1

C3 · 3 QP

Data Quality Check

1 G



Query — Health Check C

When it resolves, your next Query this turn can't Fail.

PPL1-117 · C
PIPELINE · SET 1

C2 · 2 QP

Compliance Report

2 G G



Query — Report U

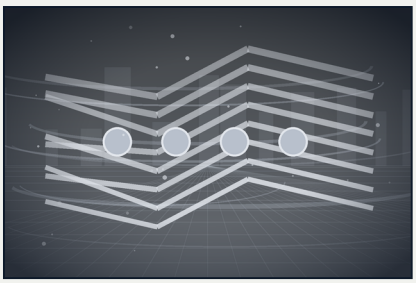
(No ability.)

PPL1-119 · U
PIPELINE · SET 1

C3 · 5 QP

Throttling Policy

1 G



Bottleneck — Constraint U

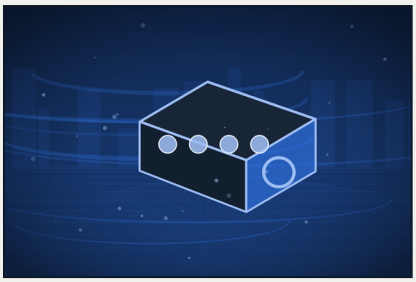
Attach to an Engine. It has -1 Concurrency (minimum 1).

PPL1-136 · U
PIPELINE · SET 1

—

Partition Skew

1 B



Bottleneck — Constraint C

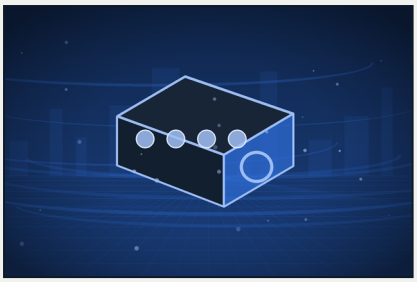
Attach to an Engine. Queries run on it have +1 Complexity.

PPL1-137 · C
PIPELINE · SET 1

—

Lock Contention

B



Bottleneck — Incident C

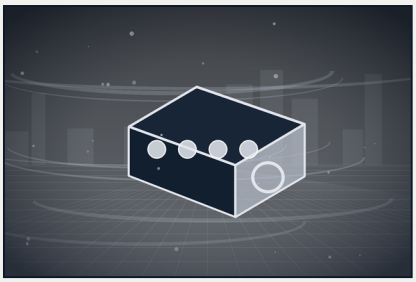
Target Engine can't start more Queries this turn.

PPL1-138 · C
PIPELINE · SET 1

—

Ticket Queue

G



Bottleneck — Incident C

Target Query costs {2} more. If its controller doesn't pay, return it to their hand; Data already paid is spent.

PPL1-158 · C
PIPELINE · SET 1

—

Partition Pruning

B



Optimization — Tweak C

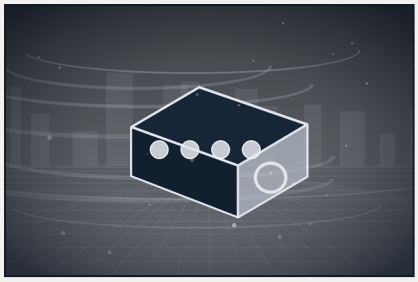
Target Query has -2 Complexity.

PPL1-172 · C
PIPELINE · SET 1

—

Hotfix

1 G



Optimization — Tweak U

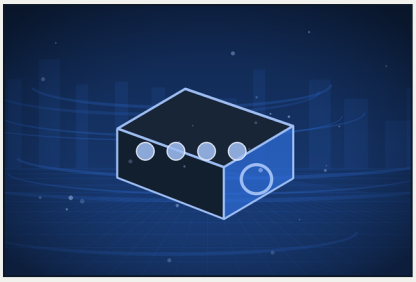
Cancel target Incident.

PPL1-174 · U
PIPELINE · SET 1

—

Vertical Scaling

2 B



Optimization — Upgrade C

Attach to an Engine. It has +2 Compute.

PPL1-179 · C
PIPELINE · SET 1

—

Access Review

G



Optimization — Tweak C

Archive target Constraint that costs 2 or less.

PPL1-189 · C
PIPELINE · SET 1

—